The Business Problem

Involta recognized the critical need to upskill their SOC personnel. However, they struggled to keep pace with evolving threat scenarios, continual skills development, and access to real-world scenario training. They were underwhelmed by the outcomes of internal training efforts and sought a more robust, authentic solution that required minimal oversight.

The Solution

Involta partnered with Circadence to use the flagship platform Project Ares, a gamified cybersecurity training and assessment cyber range tool. Project Ares provides a platform that Involta SOC personnel can access 24/7 and engage in realistic threat scenarios that emulated company networks. During implementation, Involta received enough trial licenses for their entire SOC staff to experience Ares firsthand, which engaged everyone in the onboarding process. Further, users appreciated the battle room exercises, which proved a “great way to refresh some of the skills” they had not used in a while, as well as challenged them to “think differently” about how they trained for and addressed cyber threats.
**The Benefits**

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<tr>
<th>Continuous Skills Development</th>
<th>An evolving content library of mission scenarios allows for holistic training and learning.</th>
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<tr>
<td>Safe Testing Environments</td>
<td>Prescriptive content and the ability to create their own missions pertinent to the industry helps trainees test new ways to combat cyberattacks without compromising their actual network.</td>
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<td>Team Enablement</td>
<td>Teams are better prepared for attacks and understand the threat more accurately when responding and remediating in real life.</td>
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**The Outcome**

Involta’s SOC team tapped into advanced levels of security training through learning modules and real-world simulations that strengthened the company’s ability to protect against evolving threats. The company noted that the flexibility and agility of the Ares platform made Circadence stand-out among training solutions.

“We look forward to implementing more time and training within the team utilizing Project Ares.”

– Joshua Resch, SOC Manager at Involta.
Project Ares by Circadence is an immersive, gamified, cyber learning platform. Within Project Ares, artificial intelligence is combined with virtual machine orchestration, operational tools, network activity, and a library of authentic threat activities. The result is learning engagement for single players and teams in offensive and defensive battle room and mission learning exercises that mirror real-life threat scenarios.

Visit www.circadence.com to learn more.